Human Factors (Samskipti Manns og Tölvu)

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Course Material

Wickens, C. and Hollands J. G. (2000). *Engineering Psychology and Human Performance* (3rd ed.). Upper Saddle River, NJ: Peterson Education.

Sharp, H., Rogers, Y., and Preece, J. (2007). *Interaction Design* (**2nd edition**). Hoboken, NJ: John Wiley and Sons, Inc.

Various articles and book chapters (photocopies/links provided).

For pleasure: Norman, D. (2002). The design of everyday things. Basic Books.

Vicente, K. (2005). The Human Factor. Routledge.

Class Evaluation

A minimum grade of 5 is required in term assignments. An average grade of 6 is required in the course.

Course assignment (in three parts) 30%

This is a group assignment, group sizes 2-4 persons. You get 2-3 weeks for each part. Assignments will be handed out <u>September 3rd</u>, <u>October 8th</u> and <u>November 13th</u>. **Student presentation 10**%

Individual assignment. Each presentation around 10 minutes. Subjects assigned in first lesson. *If you don't' have a subject* **CONTACT ME!**

Final exam 60%

Lesson Organization

Lectures will be twice a week; Tuesdays and Wednesdays. I want to encourage you to discuss and criticize, to suggest and to argue during lectures!

Class Organization

Week 1

August 25th

Introduction to the course and Human Factors. Chapters 1 in Wickens and 1 and 3 in Sharp.

August 27th

Introduction to Human Factors continued.

Week 2

September 1st

User centered design.

Chapters 2, 9 and 10 in Sharp.

September 3rd

User centered design.

Part I of assignment assigned.

Week 3

September 8th

Human Information Processing

Attention.

Chapter 3 in Wickens.

September 10th

Attention contd.

Student lecture - www.skjarinn.is

Sveinn

Week 4

September 15th

Memory.

Chapter 7 in Wickens

September 17th

Memory

Chapter from Norman

Week 5

September 22nd

Decision making and display design

Chapter 8 in Wickens

September 24th

Decision making and display design

Articles by Rasmussen and Fadier and La Garza

Week 6

September 29th

Decision making and Representing information Chapter 4 and 9 in Wickens.

October 1st

Representing information a.k.a. Communication

Part I of assignment handed in.

Chapter 6 in Wickens

Video presentation – Roesling

Week 7

October 6th Human Error and Workload Chapters 11 and 12 in Wickens

October 8th
Workload and Stress
Part II of assignment assigned.

Week 8

October 13th
Complex systems - Manual Control
Chapters 10 and 13 in Wickens

October 15th
Manual Control and Automation

Week 9

October 20th

Reinforcement of behavior

http://allpsych.com/psychology101/learning.html http://employees.csbsju.edu/tcreed/pb/schedule s.html

Design evaluation – What to measure, when and why? Chapters 12 and 13 in Sharp

October 22th
Design evaluation – What to measure, when and why?

Week 10

October 28th
Usability metrics - Design
Chapters 7 and 8 in Sharp
Part II of assignment handed in.

October 30th
Usability metrics – Usage (incl. Questionnaires)
Demonstrations!

Week 11

November 4th Usability studies Chapters 14 in Sharp

November 6th Usability studies

Week 12

November 13th
Usability testing
Chapters 14 and 15 in Sharp
Part III of assignment assigned

November 14th
Usability evaluations
Methodology
Articles by Vicente and Molich

Week 13

November 20th Return on investment of Usability Chapters from Bias and Mayhew

November 21st ROI of Usability

Week 14

November 27th The top steps in the Human Tech ladder Chapter from Vicente

November 28th
The top steps in the Human Tech ladder

Week 15

December 4th
Results, Human Factors Ethics
Part III of assignment handed in

December 5th Revision